

	Hits	Search Text
1	2760	(binary binariz\$3 binarization) same (threshold\$3) same (block window)
2	0 -	takahashi-sado-\$.in.
3	97759	(low fluctuat\$4) with (luminance intensit\$3 brightness\$2 white black)
4	4201	adaptive with threshold\$4
5	77	takahashi-s\$-\$.in.
6	3442	interpolat\$4 same (segment\$3 segmentatation)
7	2	5583659.pn.
8	2	5313533.pn.
9	0	548571.URPN.
10	7	5313533.URPN.
11	0	takahashi-sadao-\$.in.
12	29079	(mean averag\$3) with (intensit\$3 brightness\$2 luminance luminosit\$3)
13	2760	(binary binariz\$3 binarization) same (threshold\$3) same (block window)
14	4201	adaptive with threshold\$4

	Hits	Search Text
15	26	((mean averag\$3) with (intensit\$3 brightness\$2 luminance luminosit\$3)) and ((binary binariz\$3 binarization) same (threshold\$3) same (block window)) and (adaptive with threshold\$4)
16	236	(348/362).CCLS.
17	189	(348/364).CCLS.
18	175	(348/363).CCLS.
19	14650	screen with division
20	142998	metering photomet\$6
21	98	(screen with division) same (metering photomet\$6)
22	2	binariz\$5 and ((screen with division) same (metering photomet\$6))
23	19	threshold\$4 same (metering photometric) same smooth\$3
24	36	358/3.22
25	2772	(binary binariz\$3 binarization) same (threshold\$3) same (block window)
26	36	358/3.22
27	8	((binary binariz\$3 binarization) same (threshold\$3) same (block window)) and 358/3.22
28	0	hancock-\$.in. and binarization

	Hits	Search Text
29	0	hancock-\$.in.
30	6	binarization
31	98	(screen with division) same (metering photomet\$6)
32	2	((binary binariz\$3 binarization) same (threshold\$3) same (block window)) and ((screen with division) same (metering photomet\$6))
33	530	takahashi-sadao.in.
34	1	((binary binariz\$3 binarization) same (threshold\$3) same (block window)) and takahashi-sadao.in.
35	11	(binary binariz\$3 binarization) and takahashi-sadao.in.
36	499	(digitiz\$6 binariz\$6) same (calibrat\$5) same (screen\$3 window block\$3)
37	3	((digitiz\$6 binariz\$6) same (calibrat\$5) same (screen\$3 window block\$3)) same (photometric metering)
38	25	((digitiz\$6 binariz\$6) same (calibrat\$5) same (screen\$3 window block\$3)) and (photometric metering)
39	0	(digitiz\$6 binariz\$6) same (calibrat\$5) same (screen\$3 window block\$3) same (shading)
40	0	(digitiz\$6 binariz\$6) near25(calibrat\$5) near25 (screen\$3 window block\$3) near25 (shading)
41	112	platen same uniform same (intensity brightness luminance)
42	1	((digitiz\$6 binariz\$6) same (calibrat\$5) same (screen\$3 window block\$3)) and (platen same uniform same (intensity brightness luminance))

	Hits	Search Text
43	24	((digitiz\$6 binariz\$6) same (calibrat\$5) same (screen\$3 window block\$3) and shading
44	14667	screen with division
45	3400	(binary binariz\$3 binarization digitization) same (threshold\$3) same (block window screen)
46	2601	scanner same (reference calibrate calibration) same (brightness white intensit\$3 luminance)
47	2	(screen with division) and ((binary binariz\$3 binarization digitization) same (threshold\$3) same (block window screen)) and (scanner same (reference calibrate calibration) same (brightness white intensit\$3 luminance))
48	13	((binary binariz\$3 binarization digitization) same (threshold\$3) same (block window screen)) same (scanner same (reference calibrate calibration) same (brightness white intensit\$3 luminance))
49	1174	358/504
50	1842	358/406
51	167	(scanner same (reference calibrate calibration) same (brightness white intensit\$3 luminance)) and (358/504 358/406)
52	4	(scanner same (reference calibrate calibration) same (brightness white intensit\$3 luminance)) and (358/504 358/406) and ((binary binariz\$3 binarization digitization) same (threshold\$3) same (block window screen))
53	137	((pre adj scan\$4 prescan\$4) same (reference calibrate calibration) same (brightness white intensit\$3 luminance)

	Hits	Search Text
54	302	382/319
		382/319 and (((pre adj scan\$4) prescan\$4) same (reference calibrate calibration) same (brightness white intensit\$3 luminance))
55	8	
56	21	4329717. URPN.
57	21	4578711. URPN.
58	2781	(binary binariz\$3 binarization) same (threshold\$3) same (block window)
59	9	(adjust\$4 correct\$4 compensat\$4) with threshold\$3 with (prescan\$4 (pre adj scan\$4))
60	1	((binary binariz\$3 binarization) same (threshold\$3) same (block window)) and ((adjust\$4 correct\$4 compensat\$4) with threshold\$3 with (prescan\$4 (pre adj scan\$4)))
61	30	3723649. URPN.
62	2	5796876. pn.
63	4	5796876. URPN.
64	180	((Correct\$3 compensat\$4 adjust\$4 enhanc\$5) with (reference) with (block window) with (brightness luminance intensit\$3)
65	143	((Correct\$3 compensat\$4 adjust\$4 enhanc\$5) near25 (reference) near25 (block window) near25 (brightness luminance intensit\$3)
66	598	(binarize\$2 binarization digitization) with (adjust\$3 adapt\$4 variable chang\$4) with (threshold\$3)

	Hits	Search Text
67	180	((Correct\$3 compensat\$4 adjust\$4 enhanc\$5) with (reference) with (block window) with (brightness luminance intensit\$3)) ((Correct\$3 compensat\$4 adjust\$4 enhanc\$5) near25 (reference) near25 (block window) near25 (brightness luminance intensit\$3))
68	143	((binarize\$2 binarization digitization) with (adjust\$3 adapt\$4 variable chang\$4) with (threshold\$3)) and y
69	1	((binarize\$2 binarization digitization) with (adjust\$3 adapt\$4 variable chang\$4) with (threshold\$3)) and (((Correct\$3 compensat\$4 adjust\$4 enhanc\$5) with (reference) with (block window) with (brightness luminance intensit\$3)) ((Correct\$3 compensat\$4 adjust\$4 enhanc\$5) near25 (reference) near25 (block window) near25 (brightness luminance intensit\$3)))
70	1753	((Correct\$3 compensat\$4 adjust\$4 enhanc\$5) same (reference) same (block window) same (brightness luminance intensit\$3))
71	5	((binarize\$2 binarization digitization) with (adjust\$3 adapt\$4 variable chang\$4) with (threshold\$3)) and ((Correct\$3 compensat\$4 adjust\$4 enhanc\$5) same (reference) same (block window) same (brightness luminance intensit\$3))
72	55140	digital with camera
73	47	((binarize\$2 binarization digitization) with (adjust\$3 adapt\$4 variable chang\$4) with (threshold\$3)) and (digital with camera)

	Hits	Search Text
74	3	((binarize\$2 binarization digitization) with (adjust\$3 adapt\$4 variable chang\$4) with (threshold\$3)) and (digital with camera)) and calibrat\$6
75	5	((binarize\$2 binarization digitization) with (adjust\$3 adapt\$4 variable chang\$4) with (threshold\$3)) same (shading with correct\$4)
76	3013	(binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)
77	620	((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference)
78	620	((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same ((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference))
79	54455	382/\$
80	190	((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same ((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference)) and 382/\$
81	620	((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same ((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference)) same (window block)

	Hits	Search Text
82	190	382/\$ and (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference))) same (window block))
83	170	(382/\$ and (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference))) same (window block)) and @ay<=1999
84	18220	(adaptive adjust\$4 variable) adj2 threshold\$3
85	31	((382/\$ and (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference))) same (window block)) and @ay<=1999) and ((adaptive adjust\$4 variable) adj2 threshold\$3)
86	10	((382/\$ and (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference))) same (window block)) and @ay<=1999) and ((adaptive adjust\$4 variable) adj2 threshold\$3)) and smoothing

	Hits	Search Text
87	8	((382/\$ and (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference))) same (window block))) and @ay<=1999) and ((adaptive adjust\$4 variable) adj2 threshold\$3)) and interpolat\$3
88	13	((382/\$ and (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (block window)) same (calibrat\$4 reference))) same (window block))) and @ay<=1999) and ((adaptive adjust\$4 variable) adj2 threshold\$3)) and interpolat\$3
89	12	reference with (brightness intensit\$3 luminance) with (prescan\$4 (pre adj scan\$4))
90	698	(binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (photograph\$4 photomet\$6)
91	6	((adaptive adjust\$4 variable) adj2 threshold\$3) same ((binary binariz\$3 binarization digitization digitize digitizer) same (threshold\$3) same (photograph\$4 photomet\$6))
92	18	4549220. URPN.

	Hits	Search Text
93	74392	screen same (block window)
94	480	photometr\$6 and (screen same (block window))
95	2852	((binary binariz\$3 binarization digitization) same (threshold\$3) same (block window))
96	11	((photometr\$6 and (screen same (block window))) and ((binary binariz\$3 binarization digitization) same (threshold\$3) same (block window)))
97	451	screen with equals with (block window)
98	0	((binary binariz\$3 binarization digitization) same (threshold\$3) same (block window)) and (screen with equals with (block window)) and photomet\$8
99	5	((binary binariz\$3 binarization digitization) same (threshold\$3) same (block window)) and (screen with equals with (block window))
100	83	((CCD camera (charged adj coupled)) and (screen with equals with (block window)))
101	10	((CCD camera (charged adj coupled)) and (screen with equals with (block window))) and photomet\$8
102	24291	((binary binariz\$3 binarization digitization) same (threshold\$3))
103	11	((binary binariz\$3 binarization digitization) same (threshold\$3)) and (screen with equals with (block window))